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SDEV 260 Week 7

Homework Document

The program is a GUI and runs pretty well. There may be some formatting issues but it is pretty solid at the core. There is a lot of public items that shouldn’t be public, but were part of a large trial and error process. I learned a lot and I’m sure next time it will be better.

The first BIG problem I had was learning that instantiated classes variables are not very versatile. I was trying to alter the data as variables from another class and was very frustrated. I ended up using an array to hold all the data, which worked great.

The problem that I didn’t really tackle was incorporating inheritance as much as I’d like. I wanted to use the form AccountCL to be the base, but since I used Windows Forms, the main form was already inheriting from form like “FormAcct:Form”

I learned a TON from this project.

The OK button is for the account selection, and the “Deposit” or “Withdrawal” button does the math.

